Acworth Baseball Association In Park Rules Pinto Division Approved by Division Managers 02/14

The basic rules of baseball as covered in the Dizzy Dean rule book will be used for play with the following amendments:

- 1. Coaches shall do all the pitching. Coaches may only switch pitchers at the beginning of an inning. A coach for the team batting shall pitch to their own players. All pitching shall be of the overhand delivery motion.
- 2. The distance between bases shall be sixty feet. The distance from home plate to the pitching area shall be forty-six feet.
- 3. A live hit ball which hits the pitching coach shall be considered dead and a replay is in order. Coaches shall make every effort to avoid this interference.
- 4. Base stealing or players off base is not allowed. Base runners can only leave the base after the batter has hit the ball
- 5. All players while batting or running bases shall wear protective helmets and chin straps.
- 6. An inning shall be comprised of either three outs or a maximum of seven runs for the team batting. There is a maximum six pitches (unless last pitch is foul) per batter. All players shall be included in the batter order. Succeeding innings will begin with the next batter in the order. The batting order cannot change after the start of the game except for removal due to injury or a late arriving player. The late player shall be entered into the order following the last player in the original batting order.
- 7. If an overthrown ball goes into an out of bounds or dead ball area, the ball will be dead and the batter and base runners shall be awarded one extra base.
- 8. Players occupying the catcher's position shall wear a protective helmet and chest protector at all times. Catchers may use a fielder's glove. Male catchers fielding from a squatting position must wear an athletic cup (optional if fielding from a standing position).
- 9. Players occupying the pitcher's position shall wear a protective mask at all times.
- 10. Game time shall be six innings or one hour and fifteen minutes whichever occurs first. No inning shall start after one hour and ten minutes but once an inning is started it shall be completed for both teams unless Home is ahead after the Visitor team has batted.
- 11. During the game only approved Managers, Coaches, and Scorekeepers shall be allowed in the dugouts and on the playing field area.
- 12. Free substitutions shall be allowed in accordance with Article XV of the Acworth Baseball Association By-Laws which requires two defensive innings for each player each game.
- 13. There shall be one official game umpire and one official scorekeeper. The scorekeeper shall be provided by the visiting team.
- 14. There will be a twenty foot chalked arch from the first base line to the third base line in front of home plate. The ball must be on or past this line to be fair. If not, foul ball.
- 15. After one warning per game per player for slinging his/her bat, the batter will be out, a dead ball called, and no runners can advance.
- 16. Only ten players on the field. Four outfielders twenty feet behind base paths until ball is hit. If a team has less than ten players, the manager may decide which position to leave vacant on defense. Exception: Pitcher and Catcher. The defensive player listed as pitcher will stay in the ten foot circle until ball is hit. He/she can have one foot outside of the circle.

- 17. No infield fly rule.
- 18. One defensive coach may be out of the dugout at the open end to instruct his/her defensive players.
- 19. Play shall not be stopped by the defensive team heading off or stopping the front runner. Any other runner may continue at his/her own risk. Any play made on a runner other than the front runner will release the front runner. Other runners may continue.
- 20. There will be a maximum of one offensive and one defensive time out per inning with each time out being no more than one minute in length. The scorekeeper will keep a log of time outs.
- 21. No coach will be allowed to call time out to stop play or halt advancing runners. If coach makes an attempt to stop play by calling time out all runners will advance one base.
- 22. If a player is injured by being hit in the face, throat, or head time will be called immediately and all players awarded one base. Any other injury deeded serious enough in judgement of the umpire will be handled in the same manner. The coach must not enter the field until time is called. NOTE: THIS IS A JUDGEMENT CALL AND CANNOT BE APPEALED OR PROTESTED.
- 23. Any game called for bad weather after three complete innings will be considered a complete game. If interrupted before three completed innings the game will be rescheduled at the point of interruption. EXCEPTION: If the Home Team is ahead after two and a half innings.
- 24. First and third baseman may play no closer than 10 feet in front of base. Shortstop and second baseman may play no closer than base path.
- 25. Rather than forfeit games because of insufficient amount of players, the policy on fill-in players will be as follows:
 - A) Only first year players of the Pinto Division or second year players from the Shetland Division may be used as fill-ins.
 - B) Fill-in players may only play in the outfield position and may only be added to the bottom of the batting lineup.
 - C) No All-Star players from the previous All-Star season may be used as a fill-in player.
 - D) A minimum of 8 players are required to play the game. A team failing to field at least 6 uniformed players from their team and 2 fill-in player (maximum of two fill-in players) shall forfeit the game.
- 26. The offensive coach (pitcher) <u>must</u> attempt to leave the field and pick up the batters' bat. The offensive coach (pitcher) will be replaced after one warning.
- 27. Runners must attempt to slide on a close play at any base (other than first). Failure to slide will result in runner being called out.
- 28. On a play at home plate, the catcher must make the initial attempt at the play. Having another fielder make the initial attempt (umpire's discretion) will result in runner being called safe.
- 29. Players occupying the pitcher's position shall wear a protective mask at all times.
- 30. Acworth Baseball is all about teaching the fundamentals of baseball to your players, teaching good sportsmanship, and letting them have fun so they will always want to play ball. Acworth baseball has a "Zero Tolerance Policy". This means we will not tolerate any form of poor sportsmanship such as throwing bats, gloves, or helmets, making undo comments to any player or umpire, and having an overall bad attitude. This includes Coaches, Players, and Parents. Any such behavior should be reported to your league director and/or appropriate board member.
- 31. Any coach that does not shake the other coaches or players hands will be automatically suspended for (1) game. Any coach that does not allow the Team to shake hands, he will get suspended for (2) games, for unsportsmanlike conduct. (See Bylaws)
- 32. On defense, all infielders must start their defensive positions on the infield dirt prior to contact. All outfielders must start their defensive positions in the outfield grass prior to contact.